



Urban Design Intern Position, Winter 2015

Position Title: Intern Urban Design Planner

Metro & Community Planning Section, City of Eugene Planning Division

This internship is well suited to the skills and interests of Architecture and Landscape Architecture students. The community and City of Eugene are currently engaged in an exciting process to determine how Eugene will grow to accommodate 34,000 more people in the next 20 years. A plan for growth has emerged through a major public outreach program known as Envision Eugene. Design considerations regarding urban form, streets and transportation options as well as the character of neighborhoods and new development are helping guide decisions about Eugene's future. www.envisioneugene.org

To meet the design and planning goals of Envision Eugene, the city has recently completed a pilot Concept Plan for the South Willamette district from 23rd to 32nd Avenues between College Hill and Amazon Park, which can be seen at: www.eugene-or.gov/SWillamette. Implementing the Concept Plan for enriched commercial and residential density and vitality will be a primary focus of the internship. The internship may also include developing design and analytic materials to support code amendments for the adoption of Envision Eugene. Interns will provide support to these projects with responsibilities such as:

- Using AutoCAD and Adobe Suite to develop a new form based code
- Creating digital images of future growth patterns, and site designs
- Design of streetscapes and specific development areas
- Developing instructive design boards and maps for public workshops
- Documenting current conditions with photographs, mapping and data
- Assisting with public meetings and visioning workshops
- Research on community character and identity for the comprehensive plan

This position offers a rare opportunity to participate in setting the course for Eugene's future while developing urban design skills and learning about emerging practices. All activities will be carried out in a professional and welcoming public-sector team environment.

Qualifications:

Prior design studio experience is a prerequisite for the internship. Applicants should be working toward a degree with major course work in architecture, landscape architecture or urban design. A strong interest and skill set in urban design and graphic tools (hand graphics and digital tools such as AutoCAD, SketchUp, and Adobe Suite) will be needed. Applicants should be able to communicate clearly and concisely verbally and in writing, and be comfortable and capable working both independently and with a staff team and members of the public. Willingness to learn and adapt quickly to city practices and regulations related to planning, public policy and zoning is very helpful.

Hours:

The position(s) will require 15-20 hours per week for **winter term 2015** and may be extended if this is mutually agreed upon. *This is an unpaid position although a small stipend may be available*. Internship, Practicum, Intern Development Program (IDP) or NCARB credit may be available.

Accepting Applications Now: To apply please provide a cover letter, resume and a completed application form. Please include in your application at least three (3) digital examples of graphic presentations and/or 3D modeling in PDF format (limit size to 2 MB for each file). Application forms and other information about the internship program can be found at: www.eugene-or.gov/planningintern

The posting will be ongoing until filled with the deadline for the first consideration of applications being **November 24, 2014**. Completed application materials should be submitted in digital format only to Jennifer Knapp at jennifer.l.knapp@ci.eugene.or.us. For questions, please call Jennifer Knapp at 541-682-5445.